

Lenses

Terms related to Lenses:

Centre of Curvature: it is the centre of the sphere of which the surface of lens is a part.

Radius of curvature: it is the radius of the sphere of which the surface of the lens is a part.

Principle axis: line passing through the optic centre of lens and perpendicular to both the faces of lens

Optical centre: is the geometrical centre of the lens

Principle Focus:

✚ **Of Convex lens :** Rays of light entering parallel to principal axis after refraction **converges** at a point on principal axis called "Focus "

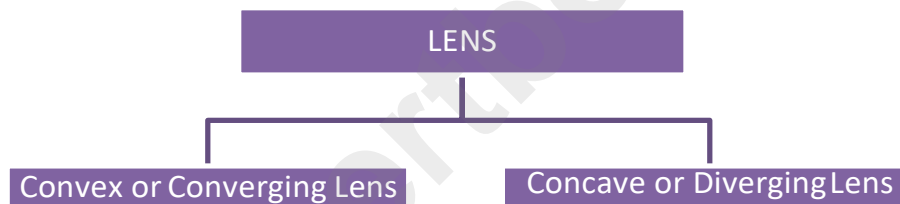
✚ **Of Concave lens :** Rays of light entering parallel to principal axis after refraction **appears to diverge** from a point on principal axis called "Focus "

Focal length: is the distance between its optical centre and principal focus

- ✚ On touch – Thick in middle and thin at edges
- ✚ Converge light rays
- ✚ Forms mostly real and inverted image

Uses:

- In optical instruments like camera, microscope
- Reading lens
- Magnifying glass
- Correction for long sightedness

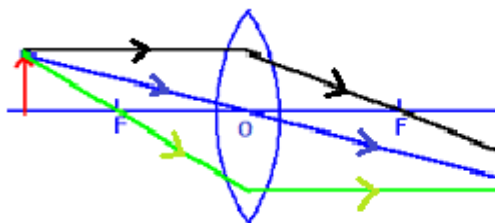


- ✚ On touch – Thin in middle and thicker at edges
- ✚ Diverge light rays
- ✚ Always forms virtual, erect and diminished image.

Uses:

- In telescopes
- Correction for short sightedness

Principal or Construction rays – Convex Lens

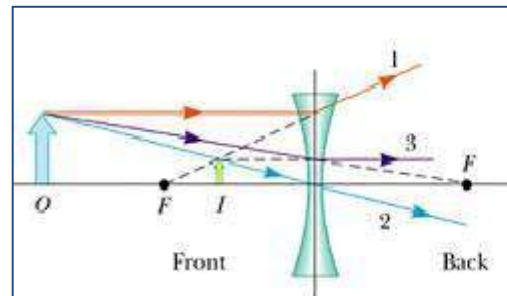


Ray incident parallel to principal axis – After refraction pass through Focus

Ray incident at the optic centre – passes undeviated through the lens

Ray passing through Focus – After refraction emerges parallel to principal axis

Principal or Construction rays – Concave Lens

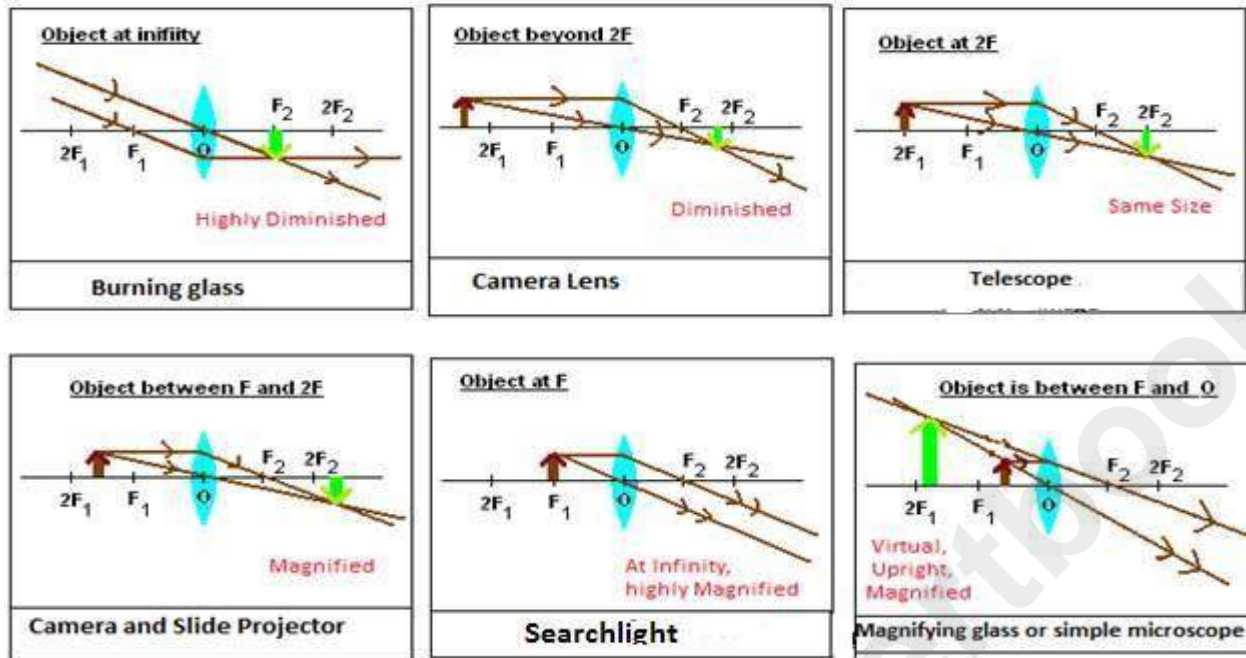


Ray incident parallel to principal axis – After refraction appears to come from focus

Ray directed towards Focus – After refraction emerges parallel to principal axis

Ray incident at the optic centre – passes undeviated through the lens

Convex Lens Ray Diagrams:



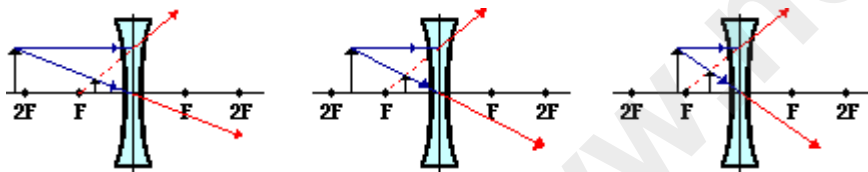
Object - **Brown**

Image - **Green**

Convex Lens :

- Mostly Real and Inverted image
- Virtual Image - only for the object positioned between 'F' and 'O'

Concave Lens Ray Diagrams :



Object - **Black**

Image - **Blue**

Concave Lens :

- Always Virtual Image
- Always Diminished Image

| Real Image | Virtual Image |
|---|--|
| Formed due to actual intersection of refracted rays | Formed when refracted rays appear to meet if they are produced backwards |
| Can be obtained on a screen | Cannot be obtained on a screen |
| Always inverted | Always erect (upright) |

To find focal length of convex lens:

